MILKY\_WAY2

The game is about a lost space ship finding its way to home. But in the middle of the space the ship encounters some evil doers, now your task is to protect the space ship from evil doers and fight with this evil doers and make this spaceship reach home.

In Level 1 the space ship has normal weapon for shooting and the enemy can move towards the ship to attack It .

In Level 2 the space ship upgrades itself and now it has better velocity , better weapons and better looks and the enemies can now shoot on the space ship and have better velocity , and have better looks .

In level 3 the space ship upgrades itself and now it has better velocity , better weapons and better looks and the enemies can now shoot on the space ship and have better velocity and can move in any directions , and better have looks .

In level 4 the space ship upgrades itself and now it has better velocity , better weapons and better looks and the enemies can now shoot on the space ship , have better velocity, can move in any directions, and jump and have better looks .

This project is made by team MILKY\_WAY2

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